STUDENT'S BOOK

TEAM SPORTS: play, cooperate and compete in English

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1. BASKETBALL RULES

A. March the names of the rules for the corresponding explanation.

- a) Travelling.
- b) Double dribbling.
- c) Personal foul or illegal contact.
- d) Basket.
- e) Back court violation.

- f) Five-seconds rule.
- g) Three-seconds rule.
- h) Eight-seconds rule.
- i) Twenty-four-seconds rule.
- j) Out-of-bounds.



- 1. When the team in possession passes the ball back into their own half of the court.
- 2. A successful basket means one, two or three points for the score of the team.
- A player in possession of the ball has five seconds to pass, shoot or dribble the ball.
- 4. A player or the ball is out-of-bounds if (s)he/it touches the floor outside the boundary lines. Also if the player or the ball touches the line or some object situated out of the bounds.
- 5. Blocking, holding, pushing, charging and tripping constitute a foul against the opponent.
- 6. A team has eight seconds for advancing the ball over the centre line.
- 7. No player can stand inside the key more than three seconds.
- 8. Walking or running without dribbling.
- 9. Bounce stop bounce again.
- 10. When a team has the ball, it has twenty-four seconds for trying a shoot at goal.





B. Answer the following questions.

1. How long is a basketball match? How many parts does it have?

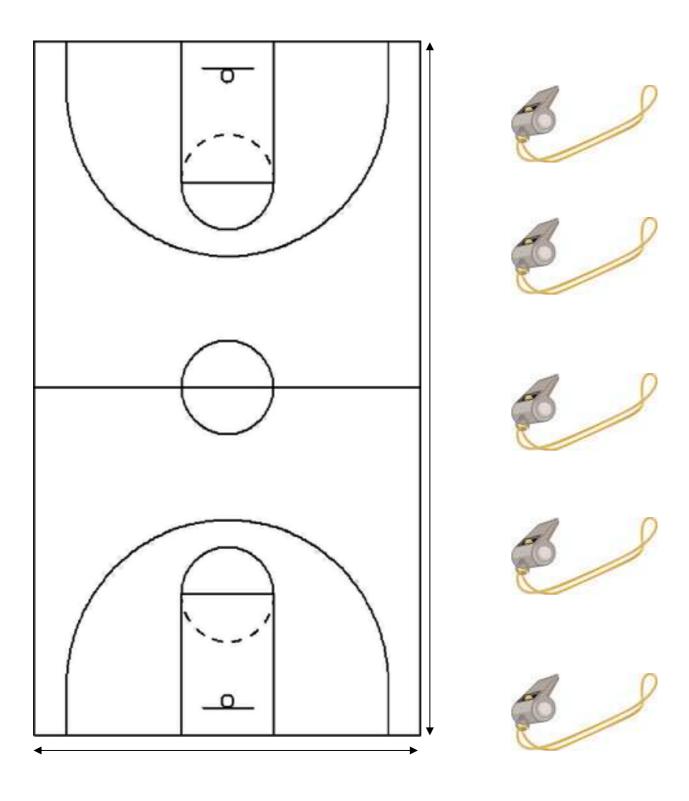
2. How many players have a basketball team in the court?





C. Complete the picture with the words or phrases in the box below:

backboard – back line –basket – centre line – free throw line – key –side line – three-points line – 28 meters – 15 meters







2. BASKETBALL HISTORY

A. Complete the gaps with one word from the box.





ball – body – born – fist – from

– goal – hands – inventor –

opponent – peach – played –

practise – rock – school – team

– thirteen – time – winner–

winter – world

James Naismith

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his				The g	jame i	nvolve	ed knoo	cking a	"duck"	wit	h a
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to	the	YMCA	school,	in l	USA.	The	same	year, b	oasketb	all	was
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	The	first ti	me, the	y playe	ed with	a foo	otball _				and
two)				_ bask	ets as	goals.				
	At t	:he beg	inning,	basketl	ball ha	d			rule	s. So	ome
of t	hem a	re:									
	1. You	can	throw	the b	all in	any	directi	on with	one	or	two

2.	You can bat the ball with one or two hands, but never with the
	·
3.	You can hold the ball in the hands, but you can't hold the ball with
	other part of your
4.	You can't shoulder, hold, push, strike or trip an
5.	If one team makes three consecutive fouls, the other
	counts a goal.
6.	is when the ball goes into the basket and stays there.
7.	The is two 15-minute halves with five
	minutes' rest between.
8.	The is the side making the most goals at the end.

B. Answer the follow questions with a full sentence.

Example:

- 1. Who did invent basketball? James Naismith invented basketball.
- 2. Where was James Naismith from?

3. When was basketball born?



4	What did th	ev use the	first time	they play	y basketball?
┱.	wilat ulu til	cy use the	יווואל נווווכ	tile y pia	y Dasketball:

5. How many rules did basketball have at the beginning?

C. Compare the first basketball rules with the present rules. Which ones are similar and which ones are different? Rule number 1 is done for you.

Similar rules	Different rules
1	





3. BASKETBALL GAMES

A. Read the exercise the teacher has given to your group and look up the vocabulary you don't understand. The lesson day teacher tells you, you have to explain and organize your game to your classmates.

GROUP 1: pass game. "10 PASSES"

Names:

Date of presentation:

<u>Aim</u>: To get 10 passes without losing the ball control.

Rules:

- We need two teams and one ball.
- The winner is the team that gets more points.
- One team wins one point when they get 10 passes.
- If the team loses the ball control, the count starts again.
- You can make bounce passes.
- You can't dribble.
- You can't run if you have the ball.
- You can't commit personal fouls to get de ball.







3. BASKETBALL GAMES

A. Read the exercise the teacher has given to your group and look up the vocabulary you don't understand. The lesson day teacher tells you, you have to explain and organize your game to your classmates.

GROUP 2: dribble game. "THE KING OF THE RING"

Names:

Date of presentation:

<u>Aim</u>: To hold your ball and beat the others.

Rules:

- Everybody has a ball.
- We play in a delimitated space.
- Everybody has to dribble the ball all the time.
- You have to make the opponents lose the ball while you are bouncing yours.
- If you lose the ball, you are out.
- The winner is the student who is not eliminated.







3. BASKETBALL GAMES

A. Read the exercise the teacher has given to your group and look up the vocabulary you don't understand. The lesson day teacher tells you, you have to explain and organize your game to your classmates.

GROUP 3: shot game. "21"

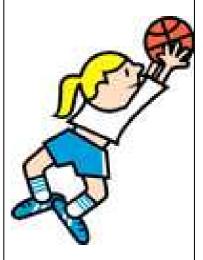
Names:

Date of presentation:

Aim: To get twenty-one points.

Rules:

- A row in the free-throw line with one ball.
- The first one in the row shoots. If s/he scores gets 2 points.
- If the shooter catches the rebound before the ball touches the floor, s/he can shoot again.
 If s/he scores, s/he gets 1 more point.
- If you don't catch the rebound before the ball touches the floor, you can't shoot again.
- After the rebound you have to give the ball to the first of the row.
- You can get zero, one, two or three points whenever it is your turn:
- You don't score any shot: 0 points.
- You only score the rebound: 1 point.
- o You only score the free-throw: 2 points.
- You score the free-throw and the rebound: 3 points.







3. BASKETBALL GAMES

A. Read the exercise the teacher has given to your group and look up the vocabulary you don't understand. The lesson day teacher tells you, you have to explain and organize your game to your classmates.

GROUP 4: pass game. "ELIMINATE STOPWATCH"

Names:

Date of presentation:

<u>Aim</u>: To beat the opposite team as quick as you can.

Rules:

- Two teams.
- One team has the ball until they beat the opposite team.
- You eliminate a member of the opposite team if you touch him/her with the ball while they hold the ball with two hands.
- You can't dribble.
- You can't run if you have the ball.
- The teacher checks the time one team needs to beat all the members of the other team.
- The winner is the team that takes less time to beat the opposite team.









4. VOLLEYBALL RULES



A. Complete the gaps with one word from the box.

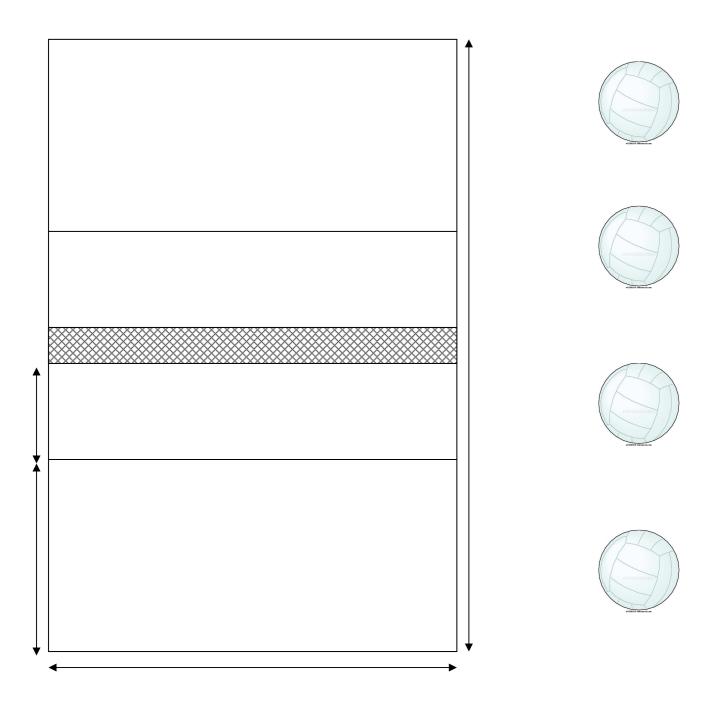
good – area – team – three – lines – wins – twenty-five – rotate – players – six – body – correct – service – match – two – volley – dig – court – ball – set

1.	If the touches the net in the serve, and goes
	over it to the other side, the game continues.
2.	A ball touching a boundary line is
3.	There are players in each
4.	One team can do hits every time the ball is
	in their side.
5.	One team the set, when they get
	points.
6.	One team wins the, when they get three
_	
/.	The have to rotate each time they win the
	serve.
8.	You can't touch the net with any part of the
9.	Your team has to serve in the order.
10	.The player starts the game from any part of the
	(two words).
11	.You can't touch the ball consecutive times.
	.You can't carry, palm or throw the ball, you must hit it
	(
13	.You can't cross to the opponent half,
	either above or below the net.
14	.Players have to in a clockwise manner.
15	.Your can play the ball out of the boundary

B. Complete the picture with the words or phrases in the box below:

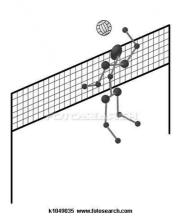
frontcourt – backcourt – net – service area – side line – attack line –

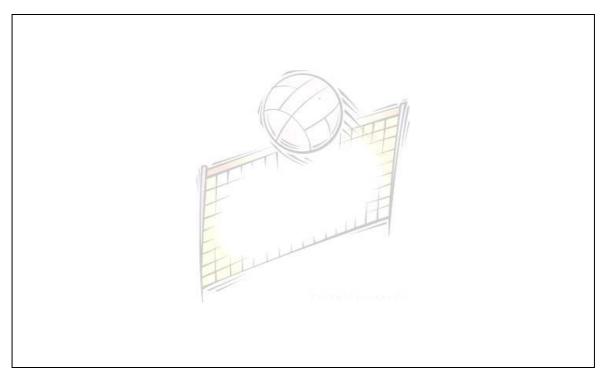
18 meters – 9 meters – 3 meters – 6 meters



C. Complete the table writing the numbers of the rules of the exercise A in the correct column. Number one is done for you.

SERVICE	SCORING	ROTATION	PLAYING THE GAME
1			







5. VOLLEYBALL HISTORY



A. Complete the gaps with one word from the box.



years - sport - number - 25 handball - new - three - court violent - players - name - world team - score - rotation - rules Volleyball - intense - win basketball

William G. Morgan

	In 1995, the of volleyball was 100
	old. The sport originated in United States, and today,
there	are more than 800 million players in the
In 18	95, William G. Morgan, born in New York, decided to mix elements of
	, baseball, tennis and to create a
	game, volleyball, originally called "Mintonette".
	The history of is close to another popular
	game, basketball. Only twelve kilometres and four years
sepa	ate both. But Morgan needed a game less and
less _	for older
	Changes were immediately made in the game:
-	One of the first changes was the They new
	name was more descriptive, volleyball.
-	Originally, a had as many players as it wanted.
	The was set at nine and later to six.
-	The has been part of the game from the
	beginning.
-	The first allowed an unlimited number of hits,
	later, the number was established at

-	Under the origin	nal rules, a team had to	21 poin	ts
	to	a game. In 1917, the number was r	educed	to
	15. Today it's	·		

B. Answer the follow questions with a full sentence.

Example:

- 1. Who did invent volleyball? William G. Morgan invented volleyball.
- 2. Where was William G. Morgan from?

3. When was volleyball born?

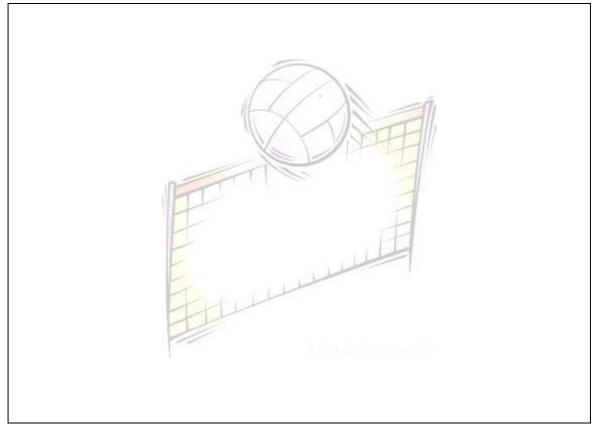
4. Which sports did William G. Morgan mix to create volleyball?

5. Which was the first name of the volleyball?



C. Compare the first volleyball rules with the present rules. Which ones are the same and which ones are different? Use exercise A to set the answers.

Different rules	Same rules	
		Volleyball





6. VOLLEYBALL GAMES

A. Read the exercise the teacher has given to your group and look up the vocabulary you don't understand. The lesson day teacher tells you, you have to explain and organize your game to your classmates.

GROUP 1: volley pass game. "THE SETTING GAME"

Names:

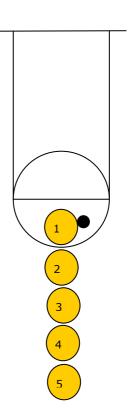
Date of presentation:

Aim: To get more points than the other players.

Game: The players position themselves in the basketball free-throw line, in a row facing the basket. Player O1 tosses the ball to him/herself and attempts to score in the basket using the volley pass. If (s)he scores, (s)he gets two points and goes to the end of the line. If (s)he doesn't score, O2 can try to score using again the volley pass. If (s)he gets directly the rebound and scores, (s)he gets two points. If O2 scores after one bounce, (s)he only gets one point. If O2 doesn't score, the game continues with O3, O4..., until the ball bounces more than once. At this moment, the game starts again with player O2, who was the following in the line.

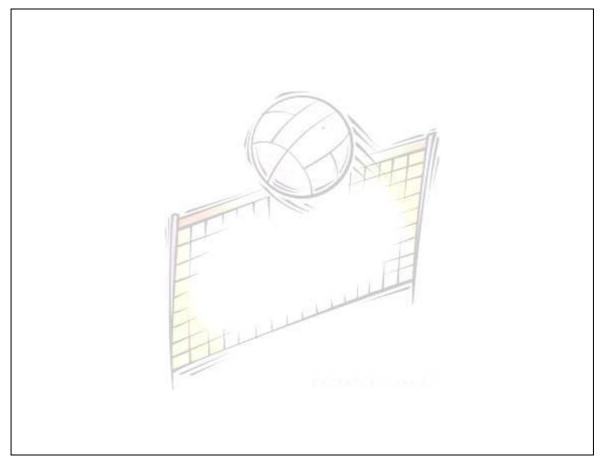
Rules:

- We need two players or more, a basket and one volleyball ball.
- The winner is the player who gets more



points.

- One player wins points when s(he) scores a basket using the volley pass (overhead pass).
 - o Direct score: 2 points.
 - Score after the rebound without any bounce of the ball: 2 points.
 - Score after the rebound with one bounce of the ball: 1 point.





6. VOLLEYBALL GAMES

A. Read the exercise the teacher has given to your group and look up the vocabulary you don't understand. The lesson day teacher tells you, you have to explain and organize your game to your classmates.

GROUP 2: dig game. "THREE POINTS"

Names:

Date of presentation:

<u>Aim</u>: To score three consecutive points. Game: We have three players, the server (S), the receiver (R) and the target (T). The server serves the ball to the receiver (if the players are not still good enough at serving, the server can just feed the ball). The receiver has to pass the ball to the target using the dig pass. If the target can catch the ball with one step without moving the pivot foot, the point is awarded to the receiver. If the pass is not acceptable, the point goes to the server. A serving error (if you are starting the game with the service) is a point for the receiver. The first player who scores three points in a row wins the game. The winner of the game will play against the target.

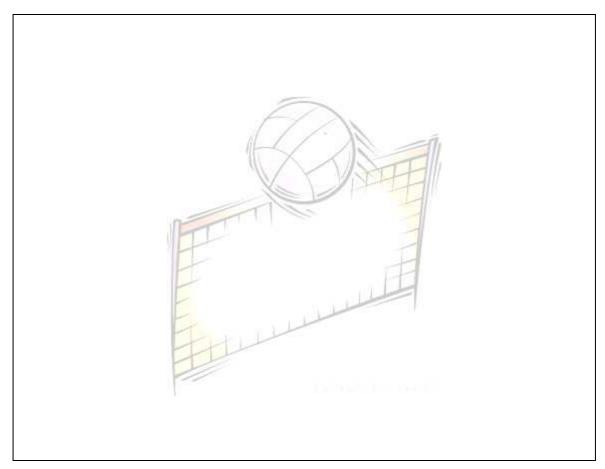
T

Rules:

- The receiver can only use the dig

pass.

- The server can only use the underhand service.
- The target counts the points of each player.

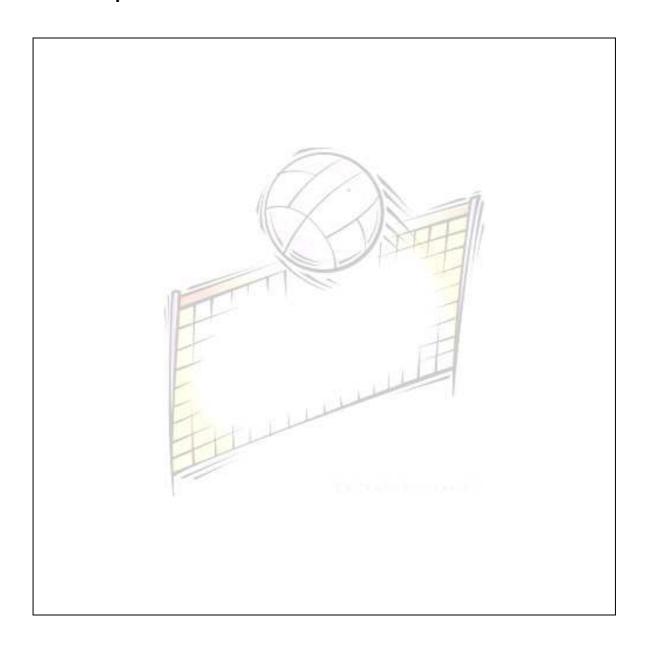




6. VOLLEYBALL GAMES

A. Read the exercise the teacher has given to your group and look up the vocabulary you don't understand. The lesson day teacher tells you, you have to explain and organize your game to your classmates.

GROUP 3: service game. "HORSE" Names: **Date of presentation:** Aim: To beat the opponent player. Game: Students play 1v1. Every twos need a ball. The opposite half court has six areas 5 marked on the floor. The first player predicts the area where (s)he is going to put the ball. If the second player successfully duplicates the first player's service, the score remains the 2 same. However, if the second player misses, then (s)he picks up a letter (H, O, R, and so on). If the first player misses his/her service, the players switch roles and the first becomes the second and the second becomes the first. The game continues until a player spells "HORSE". Rules: - Players can only use underhand service. You only pick up a letter if you are the second player.





6. VOLLEYBALL GAMES

A. Read the exercise the teacher has given to your group and look up the vocabulary you don't understand. The lesson day teacher tells you, you have to explain and organize your game to your classmates.

GROUP 4: volley pass game. "SHORT COURT GAME"

Names:

Date of presentation:

Aim: To get 10 points before the opponent.

Game: In pairs, students play 2v2. The court is 9 meters wide and 3 meters long. Players can only use the volley pass. The service can be done using the underhand service or a volley pass. Three contacts are allowed on each side.

Rules:

- Three touches maximum.
- One player can't make two consecutive touches.
- The only contact allowed is the volley pass.



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